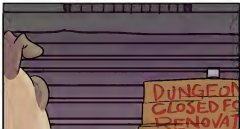
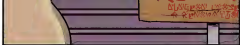


# ELF & WARRIOR

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by AC Stuart and Victor Rosas II









( YOU )

KIDDING?

I LITTERALLY  
SPELLED IT OUT  
FOR YOU. THIS  
DUNGEON IS  
CLOSED.



DUNGEON  
CLOSED FOR  
RENOVATION  
PLEASE DO NOT  
ENTER

SHOO!  
GO ON NOW.



GET OUTTA  
HERE!



GASP!





COME BACK  
IN A LITTLE WHILE,  
YOU'LL BE ALL FINISHED  
AND YOU BOYS CAN  
HAVE A GOOD TIME  
PLUNDERING.








TRUTH  
IS, SOMEONE'S  
ALREADY CLEARED IT,  
BARELY A WEEK  
AGO.

NORMALLY IT'S  
A WHILE BEFORE





ANYONE ELSE COMES  
TO TRY AND WE HAVE  
TIME TO DO BASIC  
MAINTENANCE.



YOU KNOW,  
RESET THE TRAPS,  
REPLACE THE TREASURE,  
HIRE NEW MONSTERS,  
REPLACE THE TORCHES,  
YADDA YADDA.

AND BOY,  
A WEEK IS NORMALLY  
ENOUGH TIME. BUT THIS  
GUY, I TELL YA, HE DID A  
**NUMBER**  
ON THIS PLACE.

ANYVAYS...



WHAT'S HE  
TALKING ABOUT,  
BASRI?









CALL  
ME GRAK.

IM A  
REPRESENTATIVE  
OF THE DUNGEON





KEEPER'S GUILD.

IT'S MY JOB  
TO MAKE SURE  
THIS DUNGEON IS AN  
ENGAGING CHALLENGE SUITED  
FOR A GROUP OF THREE TO  
SIX ADVENTURERS WITH  
ADEQUATE REWARDS FOR  
THE EFFORT.



MAYBE IT'S JUST  
THE STEPPING STONE  
TO A GRAND QUEST, WITH  
DEEPER CONNECTIONS TO  
THE MYSTERIES OF THE  
WORLD, AND AS YOU  
TRAVEL YOU FACE MANY  
INNER AND INTERPERSONAL  
CONFLICTS THAT MIRROR  
YOUR PHYSICAL CHALLENGES,  
WHICH YOU CAN ONLY  
UNDERSTAND AND OVERCOME  
BY GROWING AS PEOPLE



AND AS FRIENDS.



SIGH.



BUT, LIKE I SAID,  
SOME VASHYUGALA  
GUY WITH A MASK, HE  
BLOWS THROUGH HERE  
ALL BY HIMSELF,  
DESTROYS THE TRAPS,  
KILLS THE MONSTERS,  
AND DOES FAR MORE  
STRUCTURAL DAMAGE  
THAN I PERSONALLY  
BELIEVE WAS  
NECESSARY.

WHAT'S  
CRAZY IS, THIS  
GUY, HE DOESN'T EVEN  
TAKE THE TREASURE, AND  
WHAT'S MORE, HE WRECKS



THE ALTAR AND LEAVES IT  
WITH THIS MASSIVE LEAK,  
AND NOW I'M CLEANING  
ALL OF THIS UP!

YOU  
SEE THIS  
MESS?!









THE FOUL  
MAGIC SEEPING  
INTO THE LAND  
IS CORRUPTING  
THE MINDS OF  
THE GOOD BOYS  
AND GIRLS.



OH BOY,  
THAT'S A PLOT  
HOOK IF I EVER  
HEARD ONE...







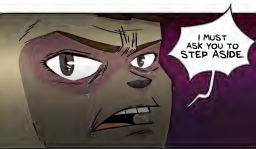
BUT  
ALL THE SAME,  
CAN'T DO IT! AS  
A REPRESENTATIVE  
OF THE DUNGEON  
KEEPER'S GUILD, I  
COULDN'T ABIDE YOU  
FINE ADVENTURERS  
MISSING OUT ON THE  
MANY CHALLENGES  
AND AESTHETIC  
DELIGHTS OF THIS  
DUNGEON.



IM AFRAID  
I MUST INSIST.  
THE FATE OF  
MY PEOPLE IS  
AT STAKE,  
GKAK.

WHILE I  
RESPECT WHAT  
YOU'RE TRYING  
TO DO...





I MUST  
ASK YOU TO  
STEP ASIDE.



CAN'T  
BE HELPED,  
I GUESS.


















KILL HIM,  
BASRI! MAGIC  
HIM RIGHT TO  
DEATH!





IT WAS A GREAT  
DUNGEON WITH LOTS  
OF COOL STUFF. IN FACT,  
SINCE YOU'RE RENOVATING,  
WE'LL NEVER GET A  
CHANCE TO SEE WHAT  
IT WAS LIKE BEFORE,  
RIGHT?



IT'S A  
TRAGEDY.

BUT THE NEW  
ONE WILL BE GOOD,  
I SWEAR!



WHAT AM I, A  
TOUR GUIDE?  
NO WAY!

IT'S NOT  
THE SAME IF YOU  
DON'T GO THROUGH  
THE TRAPS AND  
FIGHT THE MONSTERS  
AND SEE ALL THE  
SUBTLE DETAIL  
LOVINGLY CRAFTED  
INTO EVERY ROOM  
AND ENCOUNTER.  
FORGET IT!





WHAT IF  
WE JUST TELL  
YOU HOW WE'D GET  
THROUGH THE  
TRAPS?

AND, Y'KNOW...  
DESCRIBE HOW  
WE'D KILL THE  
MONSTERS?





WELL... THAT  
**COULD**  
WORK. BUT HOW  
WOULD WE MAKE  
IT FAIR?

SOME OF  
THESE TRAPS,  
THESE MONSTERS,  
--I TELL YOU, THEY  
WERE FIERCE!

















BUT I'M GONNA  
NEED YOU ALL  
TO MAKE A LIST  
OF YOUR SKILLS  
AND ABILITIES,  
SO I CAN  
MAKE FAIR  
DECISIONS!



YES!  
I MEAN, IT'S  
NOT IDEAL, BUT  
WE'RE STILL  
ADVENTURERS  
AND IT'S  
STILL  
A DUNGEON.







WRITTEN BY  
AC STUART

ILLUSTRATED BY  
VICTOR ROSAS II

